



DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			WBF Convention Card		
OVERCALLS (Style; Responses; 1/2 level; Reopening)		OPENING LEADS STYLE			NCBO Logo & Colored Stickers:		
8-15 HCP , normally 5+cards at 1-Level			Lead	In Partner's Suit			
Resp: New Suit= F1; CUE= F1;		Suit	3 rd or 4 th	3 rd or 4 rd Best			
Double Raise=PREEMPT		NT	4 th	3 rd or 4 th			
		Subseq	High = encourage	High = encourage			
		Other:			CATEGORY: 2/1 April 22, 2025		
					NCBO: Hong Kong, China EVENTS: ALL ♣ ♦ ♥ ♠		
					PLAYERS: S.S. Chan ,Ashley Lung		
1NT OVERCALLS (2nd / 4 th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY		
2nd: 15-17 HCP, BAL		Lead	Vs. Suit	Vs. NT	GENERAL APPROACH AND STYLE		
Response : system on as per opening 1NT		Ace	AK(+), AQ(+), A(+)	AKJ10x, AK(+), AQ(+), A(+)	Five-card Major 5542 1NT=15-17 HCP Bal 2NT 20-21		
4th: 12-15 HCP, BAL		King	KQ(+), Kx	KQJ+, KQx, Kx	Gambling 3NT 2♦/2♥/♠ = WEAK. 2♣ = strong		
Response : system on as per opening 1NT		Queen	KQ(10/9)x QJ(+), QX	KQ109x KQ(+), AQJ(+)	After 1X 1Y 1NT , 2 way checkback		
		Jack	J10(+), Jx,,HJ10(+)	J10(+), AJ10x, KJ10X	Help suit G/T, Support X, Reverse Bergen		
JUMP OVERCALLS (Style; Responses; Unusual NT)		10	10x, 109x(+),H109, H109(+)	H109(+), 109(+), 10xx	RKCB 1403, Michaels, Jacoby2NT,		
1-suit: Pre-emptive		9	9x,	H9x, 987x (+)	4-way transfer		
2-suit: 2NT: 2 Lowest un-bid suits		x	xSx, xxxs (+)	xSx, xxxSx (+), xSxx			
Jump cue = ask for stopper							
		SIGNALS IN ORDER OF PRIORITY					
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)			Partner's Lead	Declarer's Lead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
Michaels:		Suit	1 High = encourage	Low high = odd	Exemption	1	3NT=Gambling with 7+card ♣/♦, no outside Ace / King (except in 4 th seat)
Cue minor = 2 majors 55+ , 10 -15P			2 Low high =odd	Suit preference	Suit preference		
Cue major = another major + 1 minor 55+ , 10-15P			3 Suit preference	High = encourage		2	MINOR Openings [SYS-OFF when overcalled]
Jump-cue asking for stopper		NT	1 High = encourage	Low high = odd	Exemption	3	2 Level opening weak except 2♣
VS. NT (vs. Strong / Weak; Reopening; PH)			2 Low high = odd	Suit preference	Suit preference	4	2♦ Both Majors weak preempt
DBL=Equal Strength or PLUS			3 Suit preference	High = encourage		5	2 way checkback after 1NT rebid
2♣=5+4+ Majors : responce 2♦= please bid longer suit		Signals (including Trumps): Standard ,low high = odd , high low = even			6		
2♦/2♥= natural ; 2♠= natural		High = encourage, discarding O/E (O encourage, E preference)			7		
2NT=Both Minors 55+ , 10P-15P		DOUBLES			8		
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)					9		
DBL= Take out up to 4♦		TAKEOUT DOUBLES (Style; Responses; Reopening)			10		
4NT= 2 minors (after Major preemption)		Take out X up to 4♦			11		
Leaping michaels, Cue = ask for stopper		Resp: Cue=F1					
VS. ARTIFICIAL STRONG OPENINGS							
Vs Strong 1♣ or 2♣ opening : DBL= Both Majors 54+		SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES / REDOUBLES			SPECIAL FORCING PASS SEQUENCES		
1NT (or 2NT) = Both Minors 54+		NEGATIVE DBL: up and including 3♠			1x-(DBL)-RDBL: Forcing pass up to 2 Level opening suit		
Other overcalls = natural		RESPONSIVE DBL: up and including 3♠					
Jump = preempt		LEAD DIRECTING DBL: Unusual Lead against 3NT / Slams, usually 1 st suit			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE		
OVER OPPONENTS' TAKEOUT DOUBLE		Dummy had bid			Free bids at 1 & 3 Level are Forcing , 2-Level Non-forcing		
New Suit= F1 at 1-level; New Suit at 2-Level = Non-Force		SUPPORT DBL & REDBL: up and including 2♥					
XX = 10P +, Normally no support							
XX then support = 11-12P with 3 cards support							
XX then bid a new suit = Forcing					PSYCHICS: Rare and Uncontrolled		

OPENING	TICK IF ARTIFICIAL	MIN. No. OF CARDS	NEG. DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		2	3♠	11-22P	2♣=12P+ & 4+♣, 1NT=6-10 no 4 card Major	1♣-[DBL]- 2♣= 5+♣ 7-9 pts, 1♣-(1NT)- 2♣= 5+♣, Compete	System On
				Open 1♣ with 2-3 in ♣ & ♦	2NT= 11-12P invite, 2♦/♥/♠=Weak max 6P	1♣-[DBL]- 3♣= 5+♣, Preempt	New Suit=NF
					3♣=PRE; 3♦= nat and invite	REV=16+HCP, Jump new suit = 19+ and GF	
1♦		4	3♠	11-22P	2♦=12P+ & 4+♦, 1NT=6-10 no 4 card Major	1♦-[DBL]- 2♦= 5+♦ 7-9 pts; 1♦-[1NT]- 2♦= 5+♦, Compete	System On
					2NT= 11-12 invite, 2♥/♠=Weak; 3♣= ♣ and invite ;	1♦-[DBL]- 3♦= 5+♦, Preempt	New Suit=NF
					3♦= preempt	REV=16+HCP, Jump new suit = 19+ and GF	
1♥		5	3♠	11-22P	1NT (6-12 P) & F1; 1♠=6+P, 4+♠; 2♣/♦=FG	1♥-2♥-[2♠/3♣/♦]=Help Suit game try; 2NT= invite	1NT=Semi-forcing
					2♥= 8-10P;2♠/3♥=PRE; 3♦/♣=7-9P/10-12P, 4+♥;	1♥-1NT-2X-[2♥]=6-10P, 2 card ♥ or 5-7P, 3 card ♥	2♣=3+♥support and Max
					2NT=13+P, 4+♥ Support	1♥-1NT-2X-[3♥]=10-12P & 3 card ♥; 1♥-2NT-[3♣/♦/♠]=Single/void	New Suit=NF
					3NT=13-15, 3 cards ♥	[3♥/ 3NT/4♥]=16+/14-15/11-13P, No S/Void ; 4♣/♦=(55+) ♥ & ♣/♦	
1♠		5	3♠	11-22P	1NT (6-12 P) & F1; 2♦/♥= 5+cards + FG ; 2♠= 8-10 P;	1♠-2♠-[3♣/♦/♥]= Help Suit GT; 2NT = invite; 4♥=5♠ & 5♥	1NT=Semi-forcing
					2♠=2+ ♣ + GF, 3♦/♣=7-9/10-12P, 4+♠;	1♠-1NT-2X-[2♠]=6-10P, 2 card ♠ FIT or 5-7P, 3 card ♠ FIT	2♣=3+♠support and max
					3♠=PRE; 3NT = 13-15, 3 cards ♠	1♠-1NT-2X-[3♠]=10-12P & 3 card ♠; 1♠-2NT-[3♣/♦/♥]=Single/void	New Suit=NF
					2NT=13+P, 4+♠,[Jacoby]	[3♠/3NT/4♠]=16+/14-15/11-13, 4♣/♦/♥=(5/5+) ♠ and ♣/♦/♥	
1NT				15-17 P Balance	2♣= STAY; 2♦/♥/♠/2N =TRF ♥/♠/♣/♦;	Super Accept = 17P and 4 cards	System On
				May have 5 card M, 6 card m	3♣/3♦= 6 cards and invite	Jacoby then 4NT=Quantitative ; Texas then 4NT=RKCB	
					3♥/3♠=FG , 54+minors singleton in ♥/♠	No transfer after overcalls by opponents	
					4♣= Gerber (reply 14/03/2)	Jump suit = forcing after overcalls	
					4♦/♥=Texas Transfer 4♥/♠; 4NT=Quantitative		
2♣	/	0	3♠	22P+ if Bal, Unbalance can be	2♦ waiting; 2♥/♠/3♣/3♦= 8+HCP & suit	2♣-2♦-2NT=22-24P, Bal: following as per opening 2NT	System On
				16P+, 9/10(+) tricks for M / m	2NT = 8P+ , 2nd negative – lowest suit expect NT	2♣-2♦-3NT= 25+P Bal	
2♦		0		6-10 P, Both majors 54+	2♥/♠= play, 3♣/♦= Forcing, 2NT= ASKING	2NT asking , reply 3♣= min and 54, 3♦= min and 55,	System On
					3NT=to play , 3♥/♠=preempt	3♥= max and 5♥4♠, 3♠= max and 4♥5♠, 3NT = max 55	
2♥		5		6-10 P, 6+♥	2NT=asking , 3NT = Play, new suit = Forcing	2NT asking , reply 3♣= min and bad suit, 3♦= min and good suit,	System On
						3♥= max and bad suit, 3♠= max and good suit	
2♠		5		6-10 P, 6+♠	2NT=asking , 3NT = Play, New suit = Forcing	2NT asking , reply 3♣= min and bad suit, 3♦= min and good suit,	System On
						3♥= max and bad suit, 3♠= max and good suit	
2NT				20-21P, Balance	3♣= Puppet STAY; 3♦/♥=TRF; 3♠= asking minor (54+	HIGH LEVEL BIDDING	
				May have 5 card M or 6 card m	4♣=Gerber ;4♦/♥=Texas Transfer, 4NT=Quantitative	4NT=RKCB	After 5♣/♦ Response : Responder goes on if
3♣		6		5-10 P, PRE	3♦/♥/♠= Forcing	Reply 14, 03, 2, 2+Q, 5NT=2KC+1 useful void	3 or 4 key cards
3♦		6		5-10 P, PRE	3♥/♠=Forcing; 4♣= Forcing	Jump new suit at 6-L below Trump=1/3 KC & void	
3♥		6		5-10 P, PRE	4♣/♦/3♠ = Forcing	Jump trump Suit at 6-L=1/3 KC & void in higher suit	
3♠		6		5-10 P, PRE	4♣/♦= Forcing , 4♥= to play		
3NT		7		Any 7+card Solid Suit [AKQx(+)]	4♣/5♣=Pass/Correct ; 4♥/♠= Play	4NT-5X- 1 step =Ask for Trump Queen	
				No Ace / King in side suits		Reply : No Trump Q: Trump Suit at cheapest Level	Example:
4♣		7		11-15 , H suit 8-9 tricks	4NT=RKCB	With Trump Q: bid cheapest Side Suit King or 5NT	♥Trump: 4NT-5♣-5♦= Ask for Trump Q
4♦		7		11-15 , S suit 8-9 tricks	4NT=RKCB	With Trump Q but no other K, bid 6 level Trump	Reply: 5♥= No Trump Q 5NT= HQ and 2K
4♥		7		5-10 P, preempt	4NT=RKCB	4NT then 5NT= Ask for cheapest Side Suit King	5♠/6♣/♦= With ♥Q and King of ♠/♣/♦
4♠		7		5-10 P, preempt	4NT=RKCB	Vs Intervention or Double : DOUBLE (or Redouble)	
4NT	/			66+ minors, 10-15P		= 03, Pass = 14, +1 step = 2, +2 step = 2+Trump Q	

